

Álvaro Peris

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Machine learning engineer/data scientist. Problem solver. Demonstrated ability in tackling complex problems. Capable to own full, complex projects from their inception through their complete life cycle in a timely manner. As a result of working at startups, I'm able to wear many hats, and assume roles of software engineer, data scientist or data engineer.

I hold a PhD on machine learning, regarding deep learning for multimodal sequence-to-sequence modeling, human-computer interaction and adaptation.

WORK EXPERIENCE

CUSHION | SENIOR MACHINE LEARNING ENGINEER

2020 – Now

- **Email understanding:** Developed from scratch a system to extract insights from emails, featuring:
 - The first-ever data aggregator for BNPL purchases.
 - Detection of bills (utilities, insurance), subscriptions and credit card payments.
 - SKU-level data for retail purchases.
 - A reconciliation system to match data extracted from the email with transactions coming from other sources (bank statements, credit cards).
- This system processed 150K emails per day, with peaks of 300K/day. Emails were parsed by an in-house fine-tuned, quantized LLM. The overall automation rate was over 95%.
- Development and maintenance of advanced technology to tackle a variety of difficult problems related to customer finance, including:
 - **Recurring bill detection:** Built a state-of-the-art system to detect recurring bills from banks transactions. Developed a framework to discover and maintain missing bills through a combination of unsupervised learning and hand-crafted rules.
 - **Bank transaction categorization:** With a focus on building the best-in-class bank fee and refund detection and reconciliation.
 - **Overdraft prediction:** Implemented a system that warned our users of their risk of overdrafting their bank accounts.

SONIA LABS | MACHINE LEARNING ENGINEER

2019-2020

- Research and implementation of models for audio transcription and speaker diarization.
- Implementation of models to automatically parse and fill pdf forms.

PRHLT RESEARCH CENTER | RESEARCHER

2015 – 2019

- Research on neural sequence-to-sequence models, with a focus on user-interaction, model adaptation (online and active learning) and multi-modality.
- Applied this research to machine translation and image/video captioning.
- Authored +20 peer-reviewed papers, published in international conferences and journals.
- Open-sourced my research, providing toolkits to reproduce and extend the results.
- Supervised 5 MSc students who successfully defended their theses.

EDUCATION

UNIVERSITAT POLITÈCNICA DE VALÈNCIA

PHD IN MACHINE LEARNING

2015 – 2019

MSc IN ARTIFICIAL INTELLIGENCE, PATTERN RECOGNITION AND DIGITAL IMAGING.

2014 – 2015

BSc IN COMPUTER ENGINEERING

2008 – 2014

SKILLS

MACHINE LEARNING

Deep learning • LLMs • Classical ML
Active learning • Online learning
Sustainable ML cycles • Data annotation

SOFTWARE

Python • Django • SQL
PyTorch • Tensorflow • Transformers
Scikit-learn • Spacy • XGBoost

OTHER

Scientific communication • \LaTeX
AWS • Grafana • Kibana • Docker

CODE PORTFOLIO

NMT-KERAS • DEMO

A fully-fledged neural machine translation toolkit. The first and (back in the time) only open-source toolkit for neural machine translation in Keras.

INTERACTIVE CAPTIONING • DEMO

Interactive multimedia captioning: Given an input image or video, interactively caption it.

FEB STATS • WEB (IN SPANISH)

A basketball stats parser and analyzer. Developed mostly to experiment with new tools; but used by professional Spanish basketball teams.